



## U.S. Amateur Four-Ball

May 17, 2026

Desert Mountain Club, Scottsdale, Ariz.

Second Round (Cochise Course)

*Will Davenport and Michael Smith*

**Q. Fifth time playing in this championship, you guys are in position to be a top seed in match play, what have you learned from past experience you'll take into match play?**

Smith: "This is a team game; we have to be there for each other. Strategy. Knowing how to play four-ball properly no matter the situation, no matter what your emotions are is so important. You're always in it."

**Q: Putter got hot for the second day in a row on the back, how did the putts today compare to yesterday at Outlaw?**

Davenport: "Only one real long one today. Yesterday was probably five long ones. It's starting on my line, which is really the reason I went with the broomstick after the 2022 four-ball. I had around a six-footer to make match play and had a terrible stroke with a short putter, and I was like, I don't want to feel like that under pressure again. I switched to the broomstick and it's revolutionized my golf game. They were going where I was looking, whether they went in or not I'm trying to avoid being tied to the outcome but I'm putting it well."

**Q: After yesterday's round, you guys talked about the adjustments you have to make with this type of golf, what were the different adjustments today at Cochise compared to Outlaw?**

Davenport: "One additional layer. The greens here (at Cochise) were a step firmer than Outlaw. We're still doing altitude, elevation change, wind, landing spot is significantly shorter than we were at Outlaw and then we play the shot. It's a big adjustment, I think the biggest thing is committing to a number that sounds nothing like on the ground number. It's very hard to convince yourself that it's the right club."

Smith: "Very different than what these beach boys are used to."

Davenport: "The temptation is to hedge between what you calculate and what the ground number is, but you can't do it, you have to commit to what you're playing."